

Lucas Steven Premo

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Compiled by Thanos Kouravelos

Premo, L. S.

- 2005 “Patchiness and prosociality: an agent-based model of Plio/Pleistocene hominid food sharing”, in *Multi-agent and multi-agent-based simulation*, by Paul Davidsson, Brian Logan & Keiki Takadama (eds.), pp. 210-224. Berlin: Springer-Verlag, Lecture Notes in Artificial Intelligence 3415.
- 2006 Patchiness and prosociality: modeling the evolution and archaeology of Plio-Pleistocene hominin food sharing. Ph.D. Thesis, The University of Arizona. 358 p.
- 2013 “Multilevel selection and the evolution of food sharing in fragmented environments: a spatially explicit model and its implications for Early Stone Age behavior”, in *Computational approaches to archaeological spaces*, by Andrew Bevan & Mark Lake (eds.), pp. 127-150. Walnut Creek, CA: Left Coast Press, Publications of the Institute of Archaeology, University College London 60.